Enhanced low-rank + sparsity decomposition for speckle reduction in optical coherence tomography

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 abstract. Speckle artifacts can strongly hamper quantitative analysis of optical coherence tomography (OCT), which is necessary to provide assessment of ocular disorders associated with vision loss. Here, we introduce a method for speckle reduction, which leverages from low-rank + sparsity decomposition (LRpSD) of the logarithm of intensity OCT images. In particular, we combine nonconvex regularization-based low-rank approximation of an original OCT image with a sparsity term that incorporates the speckle. State-of-the-art methods for LRpSD require a priori knowledge of a rank and approximate it with nuclear norm, which is not an accurate rank indicator. As opposed to that, the proposed method provides more accurate approximation of a rank through the use of nonconvex regularization that induces sparse approximation of singular values. Furthermore, a rank value is not required to be known a priori. This, in turn, yields an automatic and computationally more efficient method for speckle reduction, which yields the OCT image with improved contrast-to-noise ratio, contrast and edge fidelity. The source code will be available at www.mipav.net/English/research/research.html. © 2016 Society of Photo-Optical Instrumentation Engineers (SPIE) [DOI: 10.1117/1.JBO.21.7.076008]

Keywords: optical coherence tomography; speckle; low-rank + sparsity decomposition; nonconvex regularization.

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1 Introduction

Optical coherence tomography (OCT) resolves optical reflections from internal structures in biological tissues by means of noninvasive low-coherence light. Quantification of optical properties of the tissue enables discrimination of different tissues or different pathological states of tissue. This, furthermore, enables characterization of pathological states such as cystoid macular edema, central retinal artery occlusion, and atherosclerosis plaques. However, the large contrast and granularity of speckle stands for a major obstacle in quantitative OCT image analysis. Speckle is inherent random signal modulation caused by spatial and temporal coherence of the optical waves that at the same time is a basis for interferometry, the measurement technique on which OCT is based. Thus, speckle has a dual role as a source of noise and as a carrier of information about tissue microstructure. Hence, complete speckle reduction is not desirable. On the other side, with biological specimens, speckle reduces contrast and makes boundaries between constitutive tissues more difficult to resolve. Speckle reduction techniques generally belong to two groups: physical compounding and digital filtering. The former group reduces speckle by incoherently summing different realizations of the same OCT image. These strategies achieve OCT image quality improvement proportional to the square root of the number of realizations. Digital filtering techniques aim to reduce speckle through postprocessing of an OCT image, while preserving image resolution, contrast, and edge fidelity (measured by sharpness in this paper). However, as it is demonstrated in Sec. state-of-the-art digital filtering methods, such as median filtering, can even decrease sharpness when reducing speckle [see also Fig.]. Here, we propose a low-rank + sparsity decomposition (LRpSD) method to reduce speckle in OCT images. It leverages LRpSD of logarithm of intensity OCT images. Since speckle can be considered as multiplicative noise on a signal, logarithm of the original OCT image X yields \( \log(X) = \log(L) + \log(S) \), where L and S, respectively, represent a “clean” OCT image and speckle. To simplify further exposition, we shall slightly abuse notation through substitutions: \( \log(L) \to L \) and \( \log(S) \to S \). Hence, it is assumed that an original OCT image is represented in the logarithmic domain as well as that the result of the image enhancement procedure is raised to an exponential. That is, \( L \to \exp(L) \) and \( S \to \exp(S) \), where the hat denotes estimation of the corresponding variable. Hence, we represent the OCT image as \( X = L + S \). Due to the random nature of the scattering, the speckle associated with the matrix S has sparse spatial distribution. Since the clean OCT image carries information on tissue microstructure, the matrix L has a structure. Thus, L can be considered as a low-rank approximation of X. Low-rank matrix approximation (LRMA) with or without additional sparsity term is a fundamental problem in many signal processing applications. It is a crucial step in many machine learning and signal processing applications. Exact decomposition \( X = L + S \) has been known under the name robust principal component analysis (RPCA) or rank-sparsity decomposition. However, as properly noted in Ref. adding the “noise” term G to the RPCA model, i.e., \( X = L + S + G \), yields a model capable of describing empirical data more realistically. The “noise” term G can also be interpreted as a modeling error, i.e., it partially takes into account imperfections of the original RPCA model. The fundamental issue in low-rank approximations is that, due to discontinuous and nonconvex
nature of the rank function, rank minimization is a nondeterministic polynomial-time (NP) hard problem. Thus, the discrete NP-hard rank minimization problem is often replaced by convex relaxation known as nuclear- or Schatten-$1$ norm. However, nuclear norm approximates rank with the sum of singular values, and that is known to be inaccurate. In addition to that, since they require \textit{a priori} information on the rank value, low-rank approximation methods proposed in Refs. and exhibit high computational complexity when the true value of the rank is not known \textit{a priori}. Several recent studies have emphasized the benefit of nonconvex penalty functions compared to the nuclear norm for the estimation of the singular values. In particular, it has been presented in Ref. how nonconvex regularization, which promotes more sparse approximation of singular values, can be combined into a convex optimization problem related to the estimation of the low-rank matrices. Herein, we combine nonconvex regularization with sparsity constraint for LRpSD in the presence of additive white Gaussian noise (AWGN), i.e., \( \mathbf{X} = \mathbf{L} + \mathbf{S} + \mathbf{G} \), where \( \mathbf{G} \) stands for the AWGN with an unknown variance. In addition to yielding more accurate low-rank approximation \( \mathbf{L} \) of \( \mathbf{X} \), which in turn yields the OCT image with improved contrast-to-noise ratio (CNR), signal-to-noise ratio (SNR), contrast, and edge fidelity, the proposed method does not assume \textit{a priori} information on the rank value. These also are the main distinctions between the proposed LRpSD method and RPCA method in OCT image enhancement. These distinctions contribute to computational efficiency in comparison with LRpSD algorithms such as Refs. and . The proposed method is illustrated in Figs. to . For the sake of visual comparison, we present, in respective order, in Figs. to the results of OCT image enhancement by
algorithms derived in Refs. [20] and [21] as well as by two-dimensional (2-D) bilateral and median filtering (see Sec. [3] for more details).

The rest of this paper is organized as follows. The details of the proposed method for LRpSD are presented in Sec. [2] That is followed by an experimental comparative performance analysis in Sec. [3] and the discussion in Sec. [4]. The conclusions are presented in Sec. [5].

2 Materials and Methods

2.1 Related Works

Let \( \mathbf{X} \in \mathbb{R}^{I_1 \times I_2} \) be one scan of the OCT image with the size of \( I_1 \times I_2 \) pixels. The speckle, which occurs due to the random scattering of the light on tissues, acts effectively as multiplicative noise. That is, \( x(i_1, i_2) = l(i_1, i_2) \times s(i_1, i_2) \), where \( (i_1, i_2) \) stands for pixel coordinates and \( x(i_1, i_2) \) stands for the intensity value at \( (i_1, i_2) \). By taking the log of \( x(i_1, i_2) \) we obtain

\[
\log x(i_1, i_2) = \log l(i_1, i_2) + \log s(i_1, i_2).
\]

With the slight abuse of notation, we rewrite Eq. (1) on the matrix level as

\[
\mathbf{X} = \mathbf{L} + \mathbf{S} + \mathbf{G},
\]

where in relation to Eq. (1), the AWGN term \( \mathbf{G} \) with zero mean and unknown variance \( \sigma^2 \) have been added. As discussed previously, \( \mathbf{G} \) can also be considered as a modeling error that partially takes into account imperfections of the model. Due to the random nature of the scattering, the speckle associated with the matrix \( \mathbf{S} \) has sparse spatial distribution. Thus, the matrix \( \mathbf{L} \) represents the “clean” OCT image that contains information on tissue microstructure. Hence, it is justified to assume that \( \mathbf{L} \) is a low-rank approximation of \( \mathbf{X} \). Thus, reduction of the speckle within the OCT image can be seen as decomposition of the empirical data matrix (OCT image) \( \mathbf{X} \) into low-rank matrix \( \mathbf{L} \) and sparse matrix \( \mathbf{S} \). The LRpSD problem [Eq. (1)] can be seen as a composition of two separate problems: the LRMA problem \( \mathbf{X} = \mathbf{L} + \mathbf{G} \) that appears in many signal processing applications, and sparsity constrained signal reconstruction corrupted with the AWGN. \( \mathbf{X} = \mathbf{S} + \mathbf{G} \).

Thus, estimation of the low-rank matrix \( \mathbf{L} \) and sparse matrix \( \mathbf{S} \) is expressed as the following optimization problem:

\[
\min_{\mathbf{L}, \mathbf{S}} \text{rank}(\mathbf{L}) + \tau \| \mathbf{S} \|_0 \quad \text{subject to} \quad \mathbf{X} = \mathbf{L} + \mathbf{S} + \mathbf{G},
\]

where \( \| \cdot \|_0 \) counts the number of nonzero entries of \( \mathbf{S} \) and \( \tau > 0 \) is a tuning parameter. The rank minimization problem is NP-hard. Minimization of the number of nonzero entries is an NP-hard problem as well. Thus, the optimization problem [Eq. (1)] is often replaced by convex relaxation:

\[
\min_{\mathbf{L}, \mathbf{S}} \sum_i \sigma_i(\mathbf{L}) + \tau \| \mathbf{S} \|_1 \quad \text{subject to} \quad \mathbf{X} = \mathbf{L} + \mathbf{S} + \mathbf{G}.
\]

The first term is the \( \ell_1 \)-norm of the vector \( \sigma(\mathbf{L}) \) of singular values of \( \mathbf{L} \), and it is known as the nuclear- or Schatten-1 norm of \( \mathbf{L} \). It represents convex relaxation of the rank minimization problem. The second term is the \( \ell_1 \)-norm of the matrix \( \mathbf{S} \) and it represents convex relaxation of the \( \| \mathbf{S} \|_0 \) minimization problem. The optimization problem [Eq. (2)] is converted into the following optimization equation:

\[
\min_{\mathbf{L}, \mathbf{S}} \Psi(\mathbf{L}, \mathbf{S}) = \frac{1}{2} \| \mathbf{X} - \mathbf{L} - \mathbf{S} \|_F^2 + \lambda \sum_i \sigma_i(\mathbf{L}) + \tau \| \mathbf{S} \|_1,
\]

where \( \lambda \) is a regularization constant that determines relative importance of the rank penalty term. The solution of the nuclear norm minimization problem, when \( \mathbf{S} \) is fixed, is obtained directly using the singular value decomposition (SVD) of the matrix \( \mathbf{X} - \mathbf{S} = \mathbf{U} \Sigma \mathbf{V}^T \). It is given with

\[
\hat{\mathbf{L}} = \mathbf{U} \text{soft}(\Sigma, \lambda) \mathbf{V}^T,
\]

where \( \text{soft}(\Sigma, \lambda) \) is the soft-thresholding function applied to the singular values of \( \mathbf{X} - \mathbf{S} \). The solution [Eq. (3)] is known as the “singular value thresholding” (SVT) method. Solution of the \( \| \mathbf{S} \|_1 \) minimization problem, when \( \mathbf{L} \) is fixed, is obtained directly as

\[
\hat{\mathbf{S}} = \text{soft}(\mathbf{X} - \mathbf{L}, \tau),
\]

where \( \text{soft}(\mathbf{X} - \mathbf{L}, \tau) \) is the soft-thresholding function applied entry-wise to the matrix \( \mathbf{X} - \mathbf{L} \). As emphasized in Refs. [20] and [21], the SVT method tends to underestimate the nonzero singular values. Thus, nuclear norm-based solutions of the low-rank approximation problem will exhibit decreased accuracy in estimation of the “clean” OCT image \( \mathbf{L} \).

2.2 Nonconvex Regularization for Low-Rank + Sparsity Decomposition

Several recent studies have emphasized the benefit of nonconvex penalty functions compared to the nuclear norm for the estimation of the singular values. In particular, it has been presented in Ref. [15] how nonconvex regularization, which promotes more sparse approximation of singular values, can be combined into a convex optimization problem related to the estimation of the low-rank matrices. The LRMA problem is formulated as

\[
\min_{\mathbf{L}} \left\{ \Psi(\mathbf{L}) = \frac{1}{2} \| \mathbf{X} - \mathbf{L} \|_F^2 + \lambda \sum_i \phi(\sigma_i(\mathbf{L}); a) \right\},
\]

where \( k = \min(I_1, I_2) \) and \( \phi \) is the sparsity-inducing regularizer, possibly nonconvex. To estimate nonzero singular values more accurately and induce sparsity more effectively than the nuclear norm, nonconvex penalty functions parameterized by the parameter \( a \geq 0 \) are used. Assumption 1 in Ref. [15] defines conditions that \( \phi : \mathbb{R} \to \mathbb{R} \) have to satisfy. An example of a penalty function \( \phi \) satisfying assumption 1 is the partly quadratic penalty function:

\[
\phi(x; a) = \begin{cases} 
|x| - \frac{a}{2} x^2, & |x| \leq \frac{1}{a} \\
\frac{1}{2} x^2, & |x| \geq \frac{1}{a}. 
\end{cases}
\]

According to definition 1 in Ref. [15], see also Ref. [53], the proximal operator of \( \phi, \theta : \mathbb{R} \to \mathbb{R} \), is defined as

\[
\theta(y; \lambda, a) = \arg \min_{\lambda \in \mathbb{R}} \left\{ \frac{1}{2} (y - x)^2 + \lambda \phi(x; a) \right\}.
\]

If \( 0 \leq a < 1/\lambda \), then \( \theta \) is continuous nonlinear threshold function with threshold value \( \lambda \), i.e.,
\( \theta(y; \lambda, a) = 0, \quad \forall |y| < \lambda. \) (11)

The proximal operator of the partly quadratic penalty [Eq. (3)] is the firm threshold function defined as:

\[ \theta(y; \lambda, a) := \min\{\|y\|, \max\{\|y\| - \lambda/(1 - a \lambda), 0\}\} \text{sign}(y). \] (12)

In case of matrix \( X \), notation \( \theta(X; \lambda, a) \) implies that the proximal operator is applied element-wise to \( X \). In addition to partly quadratic penalty function [Eq. (3)], other functions, such as logarithmic function, can be used as nonconvex penalty function in Eq. (11). However, the partly quadratic function [Eq. (9)] yielded best experimental results presented in Sec. 3. Thus, we shall not elaborate further on nonconvex penalty functions.

According to theorem 2 in Ref. [19] the LRMA problem [Eq. (8)] has globally optimal solution

\[ \hat{L} = U \cdot \theta(\Sigma; \lambda, a) \cdot V^T, \] (13)

where the threshold function \( \theta \) is associated with the nonconvex penalty function \( \phi \). We now use this result to obtain a more accurate solution to the problem [Eq. (3)]. In this regard, we substitute nuclear norm term in Eq. (8) with the nonconvex penalty from Eq. (9) and that yields

\[
\min_{L,S} \left\{ \Psi(L, S) \right\} = \frac{1}{2} \|X - L - S\|_F^2 + \lambda \sum_{i=1}^{k} \phi[\sigma_i(\Lambda); a] + \tau \|S\|_1. \tag{14}
\]

The optimization problem [Eq. (11)] can be seen as a special case of the more general linearly constrained convex program

\[
\min f(L) + g(S) \quad \text{subject to } A(L) + B(S) = \Lambda + L + S = X - G, \quad L, S \tag{15}
\]

where \( f(L) = \lambda \sum_{i=1}^{k} \phi[\sigma_i(L); a] \) and \( g(S) = \tau \|S\|_1 \). When \( A(L) \) and \( B(S) \) in Eq. (15) are identity operators, i.e., \( A(L) = L \) and \( B(S) = S \), the problem [Eq. (15)] can be solved by the alternating direction method of multipliers (ADMM). For this purpose, the augmented Lagrangian function is formulated

\[
L(L, S, \Lambda) = \lambda \sum_{i=1}^{k} \phi[\sigma_i(L); a] + \tau \|S\|_1 + \langle \Lambda, L + S - X \rangle + \frac{\beta}{2} \|L + S - X\|_F^2. \tag{16}
\]

where \( \Lambda \) is the matrix of Lagrange multipliers and \( \beta \) is the penalty parameter. The ADMM decomposes the minimization of \( L \) with respect to \( (L, S) \) into two subproblems that minimize with respect to \( L \) and \( S \), respectively

\[
L_i = \arg\min_L L(L, S_{i-1}, \Lambda_{i-1}), \quad \Lambda_i = \Lambda_{i-1} + \beta L_i - S_i - X \quad \text{subject to } \Lambda_{i+1} = \Lambda_i. \tag{17}
\]

\[
S_i = \arg\min_S L(L_i, S, \Lambda_{i-1}) \quad \text{subject to } S_{i+1} = S_i + \Lambda_{i-1}/\beta. \tag{18}
\]

where in Eqs. (14) to (18) \( t \) stands for an iteration index. The subproblem [Eq. (15)] is actually the LRMA problem [Eq. (8)] that admits optimal closed form solution given by Eq. (13)

\[
\hat{L} = U \cdot \theta(\Sigma; \lambda, a) \cdot V^T, \tag{19}
\]

for the SVD of

\[
X - S_{t-1} - \frac{\Lambda_{t-1}}{\beta} = U \Sigma V^T. \tag{20}
\]

The subproblem [Eq. (15)] admits the optimal solution in the form of Eq. (13)

\[
\hat{S}_i = \text{soft} \left( X - L_t - \frac{\Lambda_{t-1}}{\beta}, \tau \right). \tag{22}
\]

We name the proposed algorithm enhanced LRpSD (ELRpSD) algorithm. It is summarized in Algorithm 1.

### 2.3 Performance Measure

To quantify the performance of speckle reduction algorithms, appropriate measures have to be defined. In the case of an OCT image, the most commonly used figure of merit is CNR. It corresponds to the inverse of the speckle fluctuation and it is defined as

\[
\text{CNR} = \frac{\mu(X)}{\sigma(X)} \tag{21}
\]

where \( \mu(X) \) and \( \sigma(X) \) correspond to the mean and standard deviation of the OCT image.

**Algorithm 1** The ELRpSD algorithm.

**Input:** logarithm of acquired OCT image \( X \in \mathbb{R}^{l_1 \times l_2} \) with the size of \( l_1 \times l_2 \) pixels, regularization constant \( \tau \) related to speckle term \( S \) in Eqs. (14)/(18); regularization constant \( \lambda \) related to low-rank approximation term \( L \) in Eqs. (11)/(15). Suggested values: \( \tau = 0.1, \lambda = 5. \)

1. \( L(0) = X, S(0) = 0, \Lambda(0) = 0; \quad t = 1. \)
2. **while** not converge **do**
3. 3. Execute SVD Eq. (13).
4. 4. Update \( L \) using Eq. (15).
5. 5. Update \( S \) using Eq. (16).
6. 6. Update \( \Lambda \) using Eq. (17).
7. 7. \( t \leftarrow t + 1 \)
8. 8. end while

**Output:** \( L - L_{(t+1)} S - S_{(t+1)}. \)
deviation in some selected homogeneous part of the image $X$. Experimental results reported in Sec. 3 were estimated in the region that corresponds with the top most layer in the OCT image of a retina, which is indicated in Fig. 1 by an arrow. Since the goal of postprocessing algorithms is not only to reduce speckle but also to preserve image resolution, contrast, and edge fidelity, we also estimate contrast, sharpness as well as SNR measures directly from the image. Sharpness is the attribute related to the preservation of fine details (edges) in an image. Contrast is defined as the ratio of the maximum and the minimum intensity of the entire image. It reflects the strength of the noise or modeling error term $G$. Up to some extent, it can be considered as an image quality measure that coincides with the SNR quality measure. Technical details on estimation of sharpness and contrast can be found in Refs. 28 and 58. We estimated sharpness in the entire retinal region from the first (top most) to the tenth (bottom most) layer. Contrast was estimated from the whole image. By following Ref. 18, global SNR value was estimated as $\text{SNR} = 10 \log_{10} \left( \frac{\sigma_{\text{lin}}^2}{\sigma_{\text{med}}^2} \right)$, where $\sigma_{\text{lin}}^2$ is the OCT image on a linear intensity scale and $\sigma_{\text{med}}^2$ such that the noise variance was estimated on a region between top of the image and the topmost layer.

3 Experiments and Results

3.1 Algorithms for Comparison and Optical Coherence Tomography Image Acquisition

We compare the proposed ELRpSD algorithm with the “Go Decomposition” (GoDec) algorithm, which solves the optimization problem [Eq. (1)] with the $\|S\|_1$ term replaced with $\|S\|_0$ and $r$ standing for a fraction of the nonzero coefficients of $S$ relative to the overall number of coefficients, which is $I_1 \times I_2$; the semisoft version of the GoDec algorithm (SSGoDec), which solves the problem [Eq. (1)] with the rank $N$ soft constraint (RNSC) for RPCA algorithm, which is a partial sum of singular values for more accurate approximation, compared with nuclear norm, of a target rank value; that are used to suppress sparsely distributed noise such as speckle. The MATLAB code for the GoDec and SSGoDec algorithms has been downloaded from Ref. 29. The MATLAB code for the RNSC algorithm has been downloaded from Ref. 30. The MATLAB code for the 2-D bilateral filtering algorithm has been downloaded from Refs. 29 and 31. For 2-D median filtering, the MATLAB function medfilt2 has been used. After computational experiments, we have selected for the GoDec algorithm the bound on $\|S\|_0$ to be $0.1 \times (I_1 \times I_2)$. For the SSGoDec algorithm, the sparsity regularization constant has been selected to be $\tau = 0.1$. For the ELRpSD algorithm in Eq. (4), respectively, Eqs. (15) to (21), the parameter values were the following: $\lambda = 5$, $\tau = 0.1$, and $\beta = 1$. The speckle reduction algorithms were comparatively tested on 10 three-dimensional (3-D) macular-centered OCT images of normal eyes acquired with the Topcon 3-D OCT-1000 scanner. Each 3-D OCT image was comprised of 64 2-D scans with the size of $480 \times 512$ pixels. These images have been used previously for the study for optical intensity analysis in Ref. 32 where they were segmented into 10 retina layers. We estimated CNR, contrast, SNR, and sharpness values from the original image as well as from the images with reduced speckle. The images were analyzed with software written in the MATLAB (the MathWorks Inc., Natick, Massachusetts) script language on a PC with Intel i7 CPU with the clock speed of 2.2 GHz and 16 GB of RAM.

3.2 Comparative Results

Here, we present the results of the comparative performance analysis among the ELRpSD, GoDec, SSGoDec, RNSC, 2-D bilateral filtering, and 2-D median filtering algorithms. Parameters of bilateral filters have been tuned to yield approximately the same CNR value (the same level of speckle reduction) as the proposed ELRpSD algorithm. The median filtering has been used with the window of the size 3 $\times$ 3 pixels and that yields slightly higher CNR value than the one achieved by the proposed ELRpSD method. The size of the window can be increased to improve the edge fidelity but that would decrease the CNR, contrast, and SNR values. The algorithms were applied to each 2-D OCT scan separately, CNR, SNR, contrast, and sharpness were estimated from each enhanced 2-D scan and the reported values were averaged over 64 scans for each 3-D OCT image. Afterward, they were averaged further over 10 3-D OCT images. Average computation time of the ELRpSD, GoDec, SSGoDec, RNSC, 2-D bilateral filtering, and 2-D median filtering algorithms per one 2-D OCT scan is, respectively, given as: 4.51, 11.56, 9.63, 3.40, 11.28, and 0.22 s. Note, however, that unlike the ELRpSD algorithm, the GoDec, SSGoDec, and RNSC algorithms required a priori information of a targeted rank value. Since the true value of a rank was not known a priori, the GoDec, SSGoDec, and RNSC algorithms had to be run multiple times for the rank value within selected range. Clearly, huge computational complexity makes them not competitive in comparison with the ELRpSD algorithm. We show in Figs. 3, 4, and 5 in respective order error bars of averaged values of CNR, relative SNR, relative contrast, and relative sharpness estimated from 10 3-D OCT images. Thereby, means and standard deviations of relative SNR values were obtained as follows:

Relative mean SNR($\%$) = $100 \times \frac{\text{mean(SNR of enhanced image)} - \text{mean(SNR of original image)}}{\text{mean(SNR of original image)}}$, \hspace{1cm} (23)

Relative standard deviation SNR($\%$) = $100 \times \frac{\text{std(SNR of enhanced image} - \text{SNR of original image)}}{\text{mean(SNR of original image)}}$. \hspace{1cm} (24)

Relative values of contrast and sharpness are defined analogously. It can be seen that values of CNR, SNR, and contrast decrease when rank is increased. That is because with the increase of rank, influence of noise, which corresponds to small singular values, is increased as well. However, as seen from Fig. 3 the sharpness, which measures the edge fidelity, is increased with the increase of rank. That is because when low-rank approximation $L$ is based on too few singular values,
details important for the preservation of edges are lost. That is why the conflicting requirement of having the high CNR, SNR, and contrast values on one side and good edge fidelity on another side makes it difficult to select targeted value of the rank a priori. In this regard, bilateral filtering and median filtering suffer from the same problem. As can be seen from Fig. 2, bilateral filtering achieved the same value of CNR and higher relative SNR value in comparison with the proposed ELRpSD method, but it yielded reduced relative sharpness in comparison with the relative sharpness achieved by the ELRpSD method. The median filtering yielded high values of CNR, relative SNR, and contrast but destroyed edge fidelity compared with the original image. In both cases, bilateral filtering and median filtering reduction of the edge fidelity is caused by the blurring effect when the spatial bandwidth of the filter becomes too narrow and that is necessary to achieve higher values of CNR, SNR, and contrast. Thus, capability of the proposed ELRpSD method to estimate the rank value directly from the image is very valuable. As can be seen, it achieves the highest value of relative sharpness (the best edge fidelity) compared with other algorithms and, in comparison with the original images, also yields increased values of the CNR, relative SNR, and relative contrast. The GoDec, SSGoDec, and RNSC algorithms achieve comparable value of sharpness with the value of rank equal to 35. At this value of rank, GoDec and SSGoDec have slightly better value of CNR and contrast than ELRpSD, while the RNSC is still worse. Thus, presumably the GoDec and SSGoDec could be used for the...
speckle reduction on the existing OCT scanner with a rank set to a predefined value of 35. However, if the OCT images are to be acquired on a different scanner the GoDec, SSGoDec, and RNHC algorithms would have to be "calibrated" again. To validate stability of the proposed ELRpSD method, we show in Fig. 6 relative values of CNR, SNR, contrast, and sharpness estimated for each of 10 3-D OCT image separately. As can be seen variations of estimated values are within few percentages.

4 Discussion
Large contrast and granular appearance of speckle with an OCT image of biological specimens reduce contrast and make boundaries between constitutive tissues more difficult to resolve. Thus, speckle stands for a major obstacle in quantitative OCT image analysis. Since speckle has a dual role as a source of noise and as a carrier of information about tissue microstructure its complete reduction is not desirable. Hence, speckle reduction is a peculiar problem. In particular, it is a challenge to increase the CNR value, which is used as a figure of merit in speckle reduction, and preserve image resolution, contrast and fidelity of edges. In this regard, we have proposed an approach to speckle reduction, which is based on decomposition of 2-D OCT scans into low-rank approximation of the “clean” image and sparse term that takes into account speckle. In particular, we proposed a method capable of estimating rank on data-driven or automatic ways directly from the experimental OCT

Fig. 4 Values of contrast in percentage (mean ± standard deviation) estimated from enhanced 3-D OCT images relatively to the contrast of original images. The ELRpSD, bilateral filtering, and median filtering do not require a priori information on targeted rank value. Thus, their estimates of relative contrast value are shown as straight lines.

Fig. 5 Values of sharpness in percentage (mean ± standard deviation) estimated from enhanced 3-D OCT images relatively to the sharpness of original images. The ELRpSD, bilateral filtering, and median filtering do not require a priori information on targeted rank value. Thus, their estimates of relative sharpness value are shown as straight lines.
image. Moreover, the method is using class of nonconvex regularization, which induces sparse approximation of singular values in the related LRMA problem. That, in turn, yields more accurate approximation of a rank than what is achieved by the more often used approximations based on nuclear norm. As a final result, the proposed method yields the low-rank approximation of the original OCT images with simultaneously increased values of CNR, SNR, sharpness, and contrast. That makes the proposed method suitable for speckle reduction in OCT images acquired at different scanners.

5 Conclusion
We have developed a method for the speckle reduction in OCT images and named it the ELRpSD algorithm. The method, which is applied on individual 2-D OCT scans, was tested on 10 3-D OCT images comprised of 64 scans each. It was able to simultaneously increase, relative to the original OCT images, values of CNR, SNR, contrast, and sharpness (improved fidelity of edges). In particular, the relative improvement, averaged over 10 3-D OCT images, of the CNR, SNR, contrast and sharpness was in respective order 14.71%, 23.08%, 24.54%, and 14.61%. Therefore, we conclude that the ELRpSD method can be used as a preprocessing method for speckle reduction to enable more accurate quantitative analysis of OCT images.

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Fig. 6 Values of CNR, SNR, contrast, and sharpness in percentage (mean ± standard deviation) estimated from ELRpSD enhanced 3-D OCT images relatively to the corresponding values in original 3-D OCT images.

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