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## **Errata: Adaptive characterization method for desktop color printers**

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# Errata: Adaptive characterization method for desktop color printers

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This article [*J. Electron. Imaging*, **22**(2), 023012 (2013)] was originally published online on 10 May 2013 with an error on page 4. In several instances, the symbol  $\mathcal{H}$  was omitted from the following passage:

With the computed transform  $\mathbf{H}$ , the RGB vector,  $\hat{\mathbf{u}} \in \mathbb{R}^{3 \times 1}$ , corresponding with the given CIEXYZ vector  $\mathbf{q}$  under a certain illuminant, is predicted as

$$\hat{\mathbf{u}} \triangleq \mathcal{H}(\mathbf{q}) = \mathbf{H}^T \tilde{\mathbf{q}}. \quad (13)$$

Without loss of generality, suppose that three illuminants, namely, D65, A, and F11, are considered. Accordingly, we obtain three global transforms, represented by  $\mathcal{H}_D(\cdot)$ ,  $\mathcal{H}_A(\cdot)$ , and  $\mathcal{H}_F(\cdot)$  for these illuminants, and the RGB candidates are computed as  $\hat{\mathbf{u}}_{D65} = \mathcal{H}_D(\mathbf{q})$ ,  $\hat{\mathbf{u}}_A = \mathcal{H}_A(\mathbf{q})$ ,  $\hat{\mathbf{u}}_{F11} = \mathcal{H}_F(\mathbf{q})$ .

All online versions of the article were corrected on 22 May 2013. The article appears correctly in print.