

Spatiotemporal laser speckle contrast analysis for blood flow imaging with maximized speckle contrast

Jianjun Qiu
Pengcheng Li
Weihua Luo
Jia Wang
Hongyan Zhang
Qingming Luo

Huazhong University of Science and Technology
Wuhan National Laboratory for Optoelectronics
Britton Chance Center for Biomedical Photonics
Wuhan 430074 China

Abstract. Laser speckle contrast imaging is a technique used for imaging blood flow without scanning. Though several studies have attempted to combine spatial and temporal statistics of laser speckle images for reducing image noise as well as preserving acceptable spatiotemporal resolution, the statistical accuracy of these spatiotemporal methods has not been thoroughly compared. Through numerical simulation and animal experiments, this study investigates the changes in the mean speckle contrast values and the relative noise of the speckle contrast images computed by these methods with various numbers of frames and spatial windows. The simulation results show that the maximum relative error of the mean speckle contrast computed by the spatiotemporal laser speckle contrast analysis (STLASCA) method, in which the speckle contrast images are computed by analyzing the 3-D spatiotemporal speckle image cube, is approximately 5%, while it is higher than 13% for other methods. Changes in the mean speckle contrast values and the relative noise computed by these methods for animal experiment data are consistent with the simulation results. Our results demonstrate that STLASCA achieves more accurate speckle contrast, and suggest that STLASCA most effectively utilizes the number of pixels, thus achieving maximized speckle contrast, and thereby maximizing the variation of the laser speckle contrast image. © 2010 Society of Photo-Optical Instrumentation Engineers. [DOI: 10.1117/1.3290804]

Keywords: laser speckle contrast imaging; speckle contrast; spatiotemporal resolution; statistical accuracy.

Paper 09259RR received Jun. 22, 2009; revised manuscript received Oct. 30, 2009; accepted for publication Nov. 9, 2009; published online Jan. 15, 2010.

1 Introduction

Laser speckle contrast imaging (LSCI) is a full-field optical technique used for imaging blood flow changes *in vivo* without scanning.¹⁻⁷ The speckle pattern is generated by random interference of the scattered laser light and is modulated by motion of the scatterers. LSCI accesses the speed information of the scatterers by calculating the speckle contrast (K),⁸ which is defined as the ratio of the standard deviation of intensity to the mean value of intensity in the speckle patterns.

As illustrated in Fig. 1, the laser speckle contrast analysis can be performed based on spatial statistics,² temporal statistics,^{9,10} or a combination of both.^{3,11,12} The laser speckle spatial contrast analysis (LSSCA) method² performs speckle contrast calculation in the spatial domain using a spatial window. LSSCA achieves high temporal resolution with the loss of spatial resolution, impeding its application on monitoring blood flow changes in small vessels. The laser speckle temporal contrast analysis (LSTCA) method,^{9,10} which is based on temporal statistics, computes speckle contrast images using a sequence of speckle images acquired along a few time

points instead of using a spatial window. LSTCA preserves the original spatial resolution by sacrificing the temporal resolution, making it inappropriate in applications where video frame rate visualization of blood flow is required. To compromise spatial and temporal resolution, several methods that attempted to combine spatial and temporal statistics have been presented. For each of these methods, a total number of $N_s \times N_s \times N$ pixels is used for calculating a K value, where N_s is the length of a square matrix in the spatial domain and N is the number of frames. The spatial-based laser speckle contrast analysis (SLASCA) method³ is an improvement of LSSCA, in which N frames of speckle contrast images computed by LSSCA with a $N_s \times N_s$ spatial window are temporally averaged. By performing a temporal average, SLASCA displays much lower image noise than LSSCA does. The temporal-based laser speckle contrast analysis (TLASCA) method¹¹ is a modification of LSTCA, in which a speckle contrast image computed by LSTCA from N frames of raw speckle images is spatially averaged using a $N_s \times N_s$ square matrix (such as 3×3 pixels). By performing a spatial average, TLASCA obtains a speckle contrast image with acceptable signal-to-noise ratio (SNR) with fewer number of frames than LSTCA does.

Address all correspondence to: Pengcheng Li, Britton Chance Center for Biomedical Photonics, Wuhan National Laboratory for Optoelectronics, Huazhong University of Science and Technology, Wuhan, 430074 China. Tel: 86-27-87792033; Fax: 86-27-87792034; E-mail: pengchengli@mail.hust.edu.cn

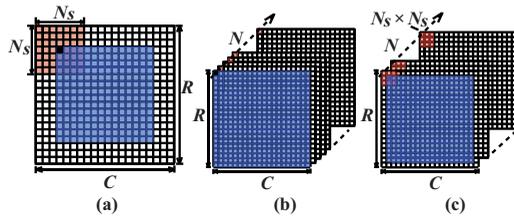


Fig. 1 Schematic diagrams of methods for laser speckle contrast analysis based on (a) spatial statistics, (b) temporal statistics, and (c) a combination of both. The $R \times C$ arrays represent the original speckle images. The elements with bright red color represent the pixels involved in the calculation of the local speckle contrast of the pixel with black color. The blue colored squares represent the derived speckle contrast images. (Color online only.)

Recently, a spatiotemporal laser speckle contrast analysis (STLASCA) method¹² has been presented, in which speckle contrast is calculated directly from an $N_s \times N_s \times N$ pixel cube. Because all the $N_s \times N_s \times N$ pixel are used to compute a K value, STLASCA achieves high SNR without a further averaging procedure as TLASCA or SLASCA does.

However, the focus of previous studies has been on the processing time,^{11,12} but the statistical accuracy of these methods, which is important in LSCI, has not yet been thoroughly compared. Since the introduction of some parallel data processing devices such as the graphics processing unit into LSCI,¹³ the computational efficiency has been significantly promoted, thus the data processing time should no longer be the primary consideration. In contrast, the close correlation of speckle contrast value with speed of motion determines that the statistical accuracy of a method for computing speckle contrast is very important. Through numerical simulation and *in vivo* rat cortical blood flow imaging, this study investigates the mean speckle contrast values and the relative noises of the speckle contrast images computed by SLASCA, TLASCA, and STLASCA.

2 Methods and Materials

2.1 Numerical Simulation of Time-Integrated Dynamic Speckles

Numerical simulation of time-integrated dynamic speckle images is performed to compare the prior three methods. The simulating program is written in MATLAB language. A sequence of statistically independent Z values following Gaussian distribution have being generated by¹⁴

$$Z(k) = \sqrt{-2 \ln X_1} \cos\left(2\pi X_2 + \frac{\pi}{2} \cdot \frac{k-1}{n-1}\right), \quad (1)$$

where n is the length of the sequence, $k=1,2,\dots,n$; and X_1 and X_2 are two statistically independent random variables that follow uniform distribution on the unit interval. X_1 and X_2 can be produced by setting two different seeds for a random number generator. In this study, the size of X_1 and X_2 are set to be 512×512 pixels, and n is 50. By performing percentile transformation¹⁴ for Z values, 50 frames of uniformly distributed T values on the unit interval that are statistically correlated are obtained. Subsequently, 50 frames of statistically correlated fully developed speckle images are obtained by

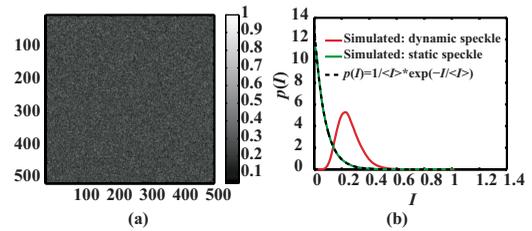


Fig. 2 (a) Simulated time-integrated dynamic speckle pattern. (b) Intensity probability density function (PDF) of the simulated time-integrated dynamic speckle images (red solid line), intensity PDF of the simulated fully developed speckle image (green solid line), and intensity PDF of the theoretical negative exponential intensity PDF curve for a fully developed speckle image (black dashed line). (Color online only.)

performing fast Fourier transformation of the random phasor, which is¹⁴

$$\phi(k) = \exp[2\pi m T(k)], \quad (2)$$

where m is a multiplicative factor that affects the correlation time of the fully developed speckle image sequence, which will then affect the decorrelation time τ_c of the time-integrated dynamic speckle images. Due to the fact that most of the speckle contrast values of a speckle contrast image are less than 0.6 in biomedical applications of LSCI,¹⁵ in this study m is set to be 12 to shorten the correlation time. The minimum speckle size of the speckle images is chosen to be two pixels to maximize the speckle contrast.¹⁶ Then one frame of a time-integrated dynamic speckle image is obtained by averaging 25 consecutive frames of the generated fully developed speckle images. To generate 30 frames of time-integrated dynamic speckle images, the prior procedures are repeated. It is worth to note that what the random number generators produce are not random numbers, but pseudorandom numbers. If the seed of a generator is the same as the previous one, then the produced pseudorandom numbers will be the same as the previous ones. To ensure statistical independence among the time-integrated dynamic speckle images, for each time a time-integrated dynamic speckle image frame is simulated, and different seeds for producing X_1 and X_2 are used.

2.2 Data Analysis of the Simulated Time-Integrated Dynamic Speckle Sequence

One frame of the simulated time-integrated dynamic speckle images is shown in Fig. 2(a). Due to the effect of time integration, the speckle image is to some degree blurred. Figure 2(b) shows the intensity probability density function (PDF) of one of the simulated fully developed speckle images (green solid line), the theoretical negative exponential intensity PDF curve for a fully developed speckle image⁸ (black dashed line) and the intensity PDF of one of the simulated time-integrated dynamic speckle images (red solid line). As is shown, the intensity PDF of the simulated fully developed speckle image agrees with the theoretical negative exponential curve very well, demonstrating the validity of the simula-

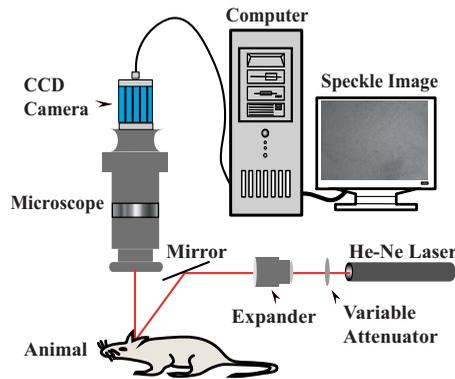


Fig. 3 Schematic setup for laser speckle contrast imaging.

tion method. As is also shown, intensity PDF of the simulated time-integrated dynamic speckle image is no longer negative-exponential shaped due to time integration.

K values for these simulated speckle images are then computed using SLASCA, TLASCA, and STLASCA. The N_s and N values are variable. Each method obtains one frame of K image using a certain N_s and an N value. For each method, the μ_K and the σ_K values, which are the mean value and standard deviation of K , respectively, are calculated from the whole K image. Subsequently, the σ_K/μ_K value, which is used to quantify the noise level of a speckle contrast image, is obtained. Global speckle contrast values, which are calculated over all the pixels of the speckle image realizations, are obtained as references of speckle contrast values.

2.3 In Vivo Rat Cortical Blood Flow Imaging

An *in vivo* cortical blood flow imaging experiment is also performed to compare these three methods. The schematic setup for the experiment is shown in Fig. 3. An adult male Wistar rat weighing around 200 g was anesthetized and fixed in a stereotaxic instrument. An approximately 5.0×5.0 -mm

cranial window with intact dura was formed by removing the skull overlying one side of the parietal cortex with a high speed dental drill (Fine Science Tools, USA) under constant saline cooling. A beam of He-Ne laser (Melles Griot, America; 632.8 nm and 15 mW) was expanded and collimated to illuminate the cranial window at about 30-deg incidence. 30 frames of statistically independent laser speckle images were acquired by a 12-bit charge-coupled device (CCD) camera (PixelFly QE, PCO Computer, Germany; pixel size = $6.45 \times 6.45 \mu\text{m}$) attached to a microscope (Z16 APO, Leica, Germany; working distance 97 mm) for data processing. The CCD exposure duration was 20 ms and the frame interval time is approximately 87 ms. The system magnification is adjusted to $3.15\times$, and the aperture diaphragm is well controlled to ensure the average speckle size of the images to be approximately two pixels.¹⁶ A variable attenuator was used in the light path to ensure the light intensity within the dynamic range of the CCD camera. The whole setup was placed on a vibration-isolator table (VH3036W, Newport).

2.4 Data Analysis of Speckle Images Obtained from In Vivo Rat Cortical Blood Flow Imaging

The data were processed by programs written in MATLAB language. An image of the cortex under white light illumination is shown in Fig. 4(a). A typical speckle contrast image computed by STLASCA over a $3 \times 3 \times 20$ pixels stack is shown in Fig. 4(b). The broken vessels that can be identified in Fig. 4(a) disappear in Fig. 4(b), demonstrating again that laser speckle contrast analysis obtains the speed information of the scatterers, rather than simply the structure pattern of the vessels.¹⁷ Two small rectangular ROIs, $R1$ with 157×151 pixels and $R2$ with 107×211 pixels of the speckle images, are selected for analysis. The magnified images of $R1$ and $R2$ are shown in Figs. 4(c) and 4(d), respectively. The red lines depict the center lines of the selected vessels. The locations of the vessel center lines are obtained by performing cubic polynomial fit of the skeleton of the speckle contrast images with removed spurs. The number of pixels from point $P1$ to $P2$ of vessel 1 and from $P3$ to $P4$ of vessel 2 along the vessel center lines are both 130, which is approximately $266 \mu\text{m}$ in distance. In such a short distance, the blood flow along the vessel center line can be considered as uniform, thus the speckle contrast values have no significant fluctuation. By setting N_s to 3 and N to values ranging from 3 to 30, each method obtains two groups of μ_K and σ_K/μ_K values. The first group of μ_K and σ_K/μ_K values are calculated from the 130 K values along vessel center line 1, and the second group of μ_K and σ_K/μ_K values are calculated from the 130 K values along vessel center line 2.

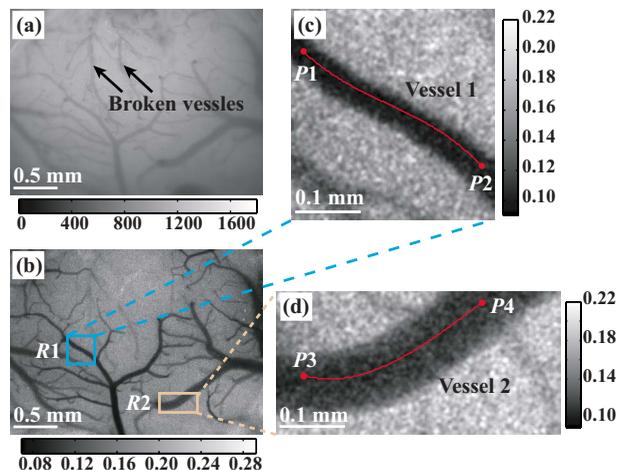


Fig. 4 (a) White light image of the rat's left parietal lobe with removed skull. (b) Speckle contrast image calculated by STLASCA method with a $3 \times 3 \times 20$ kernel. (c) and (d) are the magnified images corresponding to the two rectangular ROIs $R1$ and $R2$ in (b). The red lines depict the vessel center lines. (Color online only.)

3 Results

The μ_K values as a function of number of frames N are shown in Figs. 5(a) and 5(b). The length of the square matrix N_s is selected to be three pixels for Fig. 5(a) and nine pixels for Fig. 5(b). The μ_K values computed by STLASCA increase with either increasing N or increasing N_s . The μ_K values computed by TLASCA increase with increasing N , but remain unchanged with increasing N_s . The μ_K values computed by SLASCA increase with increasing N_s , but remain unchanged

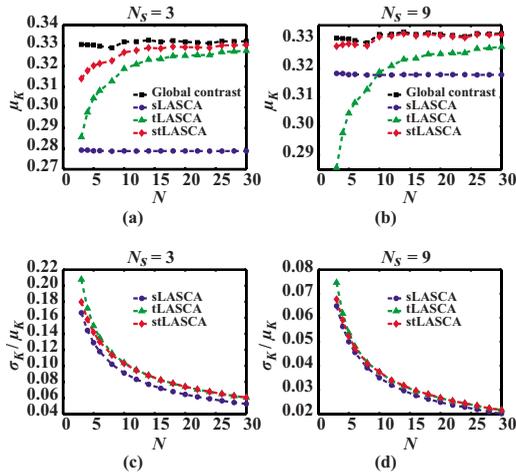


Fig. 5 (a) and (b) The μ_K values and (c) and (d) the σ_K/μ_K values for the simulated time-integrated dynamic speckle sequence as a function of N . An N_s value of 3 is used for (a) and (c), and an N_s value of 9 is used for (b) and (d).

with increasing N . As is shown in either Fig. 5(a) or Fig. 5(b), the μ_K value computed by STLASCA is closest to the global contrast value for a given N value. The global speckle contrast curve keeps almost a constant of 0.33. Given certain N_s and N values, the relative error between the mean speckle contrast value calculated by SLASCA, TLASCA, or STLASCA and the global speckle contrast value can be obtained. In Fig. 5(a), it is shown that the maximum relative error of μ_K computed by STLASCA is approximately 5% when N is 3, while it is higher than 13% when using the other methods. In Fig. 5(b), the μ_K values computed by STLASCA almost coincide with global speckle contrast values, demonstrating that STLASCA utilizes thoroughly the number of pixels that are used for calculating one K value.

The relative noise of the K images computed by the previously mentioned three methods can be quantified by σ_K/μ_K . The σ_K/μ_K values as a function of number of frames N are shown in Figs. 5(c) and 5(d). N_s values of three and nine pixels are selected for Figs. 5(c) and 5(d), respectively. As is shown, σ_K/μ_K correlates with both the size of N_s and N . For a given N_s value, σ_K/μ_K values computed by all of the three methods decrease with increasing N . On the other hand, for a given N value, the σ_K/μ_K values decrease with increasing N_s . It is shown that the σ_K/μ_K value computed by TLASCA is slightly higher than the one computed by the others when N is less than 5. This is due to the fact that TLASCA is mainly based on temporal statistics, thus an insufficient number of frames will result in a high σ_K value. With increasing N , the difference in the σ_K/μ_K values computed by the three methods becomes insignificant.

The μ_K values calculated from each group of 130 K values along vessel center line 1 and vessel center line 2 as a function of number of frames N are shown in Figs. 6(a) and 6(b), respectively. N_s value of 3 is used for computing K values. As is shown, the μ_K values obtained from vessel 1 are lower than those obtained from vessel 2, which suggest that the flow speed of vessel 1 is faster than vessel 2. It is shown in Figs. 6(a) and 6(b) that the changes in the μ_K values as a function

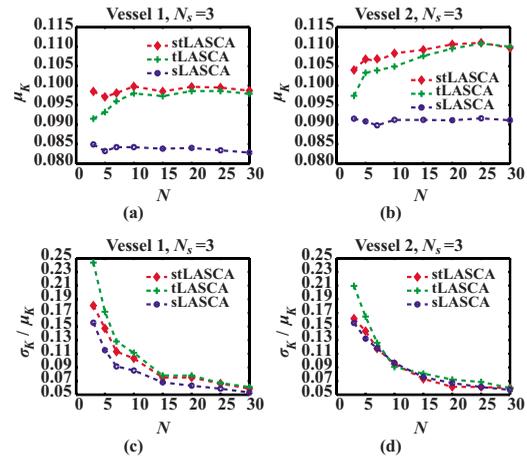


Fig. 6 (a) and (b) The μ_K and (c) and (d) the σ_K/μ_K values as a function of N for the animal experiment. The μ_K and σ_K values are computed from 130 K values along the centerline of [(a) and (c)] vessel 1 and the center line of [(b) and (d)] vessel 2.

of N computed by these three methods is consistent with the simulation results in Fig. 5(a). Likewise, the changes in the σ_K/μ_K values as a function of N in Figs. 6(c) and 6(d) are also consistent with the simulation results in Fig. 5(c). To save paper, results obtained with other N_s values are not shown, in which changes in the μ_K and the σ_K/μ_K values as functions of N are similar to the simulation results.

The σ_K/μ_K values computed by STLASCA as a function of number of pixels N_p used for computing one speckle contrast value are then investigated, where $N_p = N_s \times N_s \times N$. The result is shown in Fig. 7. The markers represent the σ_K/μ_K values obtained by simulation and from vessels 1 and 2. The black solid line draws the expected tendency of σ_K/μ_K values changing with N_p . As is shown, the σ_K/μ_K values are obtained from either simulation or experiment, and they scale with the number of pixels as $N_p^{-0.5}$, which is consistent with previous reports where the σ_K/μ_K value computed by LASCA or SLASCA as a function of N_p is investigated.^{18,19}

4 Discussion

As shown in both Figs. 5 and 6, for the three methods SLASCA, TLASCA, and STLASCA, the σ_K values correlate with both the N_s and N values, while the μ_K values show

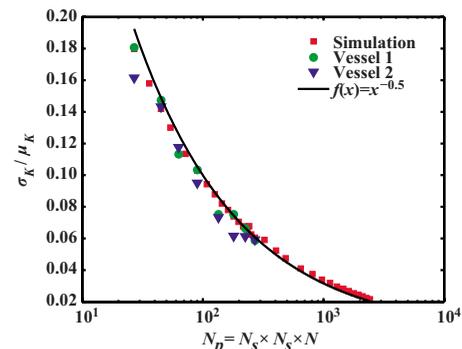


Fig. 7 The σ_K/μ_K values as a function of number of pixels.

different changes with N_s and N . For SLASCA, the μ_K value is dependent on the N_s value, but is independent of the N value. Therefore, SLASCA results in the same μ_K value as the one obtained by the basic LSSCA method. For TLASCA, the μ_K value is dependent on the N value, but is independent to the N_s value. Therefore, TLASCA results in the same μ_K value as the one obtained by the basic LSTCA method. For STLASCA, on the contrary, the μ_K value correlates with both the N_s and N values used, so increase in either the N_s or N value results in higher μ_K value. The results shown in Figs. 5 and 6 demonstrate that STLASCA utilizes thoroughly the number of pixels N_p , and thereby provide higher statistical accuracy in the laser speckle contrast value than SLASCA and TLASCA. For comparison in detail, suppose an N_s value of 7 is used. According to the correlation between the σ_K/μ_K value and N_p , the relative noise is approximately 14% for a single speckle contrast image computed by LSSCA. If five frames of the computed speckle contrast images are averaged, then the relative noise is reduced to approximately 5%, which is more than 2.5 times lower than the relative noise of a single speckle contrast image, demonstrating the validation of SLASCA in reducing image noise. However, as is shown in our numerical simulation result, there remains approximately 5% relative error in μ_K for SLASCA. If TLASCA is used, with N_s and N values the same as those used for SLASCA, then the relative error in μ_K for TLASCA is approximately 7%, which is a little higher than SLASCA. If STLASCA is used, the relative error in μ_K can be reduced to be within 0.5%, which is much smaller than those obtained by SLASCA and TLASCA. As has been pointed out, the statistical accuracy of a speckle contrast analysis method is important in LSCI.¹⁶ The method that achieves maximized μ_K means that it maximizes the variation in K , and thereby maximizes the variation in laser speckle contrast image. Our results demonstrate that STLASCA achieves more statistical accuracy than SLASCA and TLASCA do, given the same N_s and N values for these methods. In the practical applications of LSCI, statistical accuracy of speckle contrast, spatial resolution, and temporal resolution are three important measures that should be taken into consideration comprehensively. For practical application of STLASCA, a $3 \times 3 \times 15$ or $5 \times 5 \times 5$ pixel stack is recommended, resulting in approximately 0.8% relative error in μ_K and approximately 8% relative noise in the speckle contrast image.

5 Conclusion

The statistical accuracy of a laser speckle contrast analysis method for blood flow imaging is important. This study quantitatively compares the statistical accuracy of the currently presented spatiotemporal laser speckle contrast analysis methods through both numerical simulation and *in vivo* laser speckle imaging of rat cortical blood flow. We demonstrate that STLASCA most effectively utilizes the number of pixels used for calculating one K value, and thereby achieves higher statistical accuracy in the mean speckle contrast than TLASCA and SLASCA do, which is especially meaningful for LSCI being a potentially quantitative tool of estimating blood flow.

Acknowledgments

This work is supported by the National High Technology Research and Development Program of China (grant number 2007AA02Z303), the PhD Programs Foundation of Ministry of Education of China (grant number 20070487058), the National Natural Science Foundation of China (grant numbers 30711120171, 30970964, and 30801482) and the 111 Program.

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